



CHARACTER NAME

PLAYER NAME

CLASS

RACE

ALIGNMENT

CHARACTER RECORD SHEETS

LEVEL SIZE AGE GENDER HEIGHT WEIGHT EYES HAIR EXPERIENCE

Ability Name table with columns for Ability Score, Ability Mod, Temp Score, Temp Mod for STR, DEX, CON, INT, WIS, CHA.

HP, AC, Saving Throws table with various modifiers like Armor Bonus, Shield Bonus, Dex Mod, etc.

Fortitude, Reflex, Will table with Class Base, Ability, Magic, Misc, Temp modifiers.

BASE ATTACK bonus and INITIATIVE modifier table.

SPELL ENERGY table with Total and current spell energy fields.

Hit Dice and Speed table with Touch AC, Flat Footed, Spell Resist, Damage Reduction.

conditional modifiers box

Weapon table with columns for Total Attack Bonus, Damage, Extra DMG, Critical, Range, Type, Size, Notes.

Weapon table (duplicate)

Weapon table (duplicate)

Weapon table (duplicate)

Ammunitions

Ammunitions table with grid of empty boxes.

Armor/Protective Item table with columns for Armor Bonus, Max Dex Bonus, Speed, Check Penalty, Spell Failure, Notes.

Shield/Protective Item table with columns for Armor Bonus, Check Penalty, Spell Failure, Notes.

Protective Item table with columns for Armor Bonus, Check Penalty, Spell Failure, Notes.

ARMOR check penalty and ARCANE spell failure percentage fields.

SKILLS table with columns for Skill Name, Key Ability, Ability Modifier, Misc Modifier, Ranks, Skill Modifier. Lists skills like Appraise, Balance, Bluff, etc.

conditional modifiers box

Maximum Skill Rank and Skill points per Level instructions.

