



Fire

initiative dice

wound dice



Air

disadvantage physical

disadvantage mental

FIREBORN™

DRAGON CHARACTER SHEET

Name _____

Outlook _____

Breed _____

Hoard (available) _____

Karma

Earth x 10=Max | Pool Size

Current Karma Points



Water

weariness



Earth

Health Chart

<W	no effect	<input type="checkbox"/>	<input type="checkbox"/>
W+	minor wound	<input type="checkbox"/>	<input type="checkbox"/>
2W+	-1	<input type="checkbox"/>	<input type="checkbox"/>
3W+	-2	<input type="checkbox"/>	<input type="checkbox"/>
4W+	-3	<input type="checkbox"/>	<input type="checkbox"/>
5W+	-4	<input type="checkbox"/>	<input type="checkbox"/>
6W+	-5	<input type="checkbox"/>	<input type="checkbox"/>
7W+	-6	<input type="checkbox"/>	<input type="checkbox"/>

LEGACY

ARMOR

NAME	AV	SC	WR
_____	_____	_____	_____
_____	_____	_____	_____
_____	_____	_____	_____
_____	_____	_____	_____
_____	_____	_____	_____
_____	_____	_____	_____

RANK RR SKILLS

___ () Athletics

___ () Melee

___ () Stamina

___ () Quickness

___ () Ranged

___ () Travel

___ () Casting

___ () Craft _____

___ () Craft _____

___ () Interaction

___ () Ka

___ () Knowledge _____

___ () Knowledge _____

___ () Knowledge _____

___ () Knowledge _____

___ () Knowledge _____

___ () Knowledge _____

___ () Medicine

___ () Research

___ () Senses

___ () Stealth

___ () Tech : Mechanics

___ () Tech : Electronics

___ () Tech : Engineering

___ () Trickery

___ () Will

___ () _____

___ () _____

EDGES

RANK	NAME	EFFECT
___	_____	_____
___	_____	_____
___	_____	_____
___	_____	_____
___	_____	_____
___	_____	_____
___	_____	_____
___	_____	_____
___	_____	_____
___	_____	_____

POWERS

RANK	NAME	EFFECT
___	_____	_____
___	_____	_____
___	_____	_____
___	_____	_____
___	_____	_____
___	_____	_____
___	_____	_____
___	_____	_____
___	_____	_____
___	_____	_____

FIGHTING STYLE : PREFERRED MOVES

TH	MOVES	PAYOFF
___	_____	_____
___	_____	_____
___	_____	_____
___	_____	_____
___	_____	_____

LAIR

WEAPONS

NAME	DAMAGE	RANGE	LIGHT/MEDIUM/HEAVY
_____	_____	_____	_____
_____	_____	_____	_____
_____	_____	_____	_____

